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Subject: Re: Predator Stealth?

Posted by [Reaver11](#) on Fri, 13 Mar 2009 08:59:46 GMT

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Dreganius wrote on Fri, 13 March 2009 01:28 Very strange, I was discussing this VERY same thing with Reaver11 two days ago on MSN...

Perhaps it can, but it would likely require a Objects.ddb file in order to work.

The predator stealth reflects its enviroment and I havent seen mirrors or any kind of reflection in renegade that made it possible.

And it is not gona need an objects file to work.

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