
Subject: Suspension issues with a newly made vehicle
Posted by [Reaver11](#) on Tue, 10 Mar 2009 14:16:48 GMT
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Lately I have been very captive with modeling new vehicles in my spare time.

Only there is one issue that bother me. As you can see on the buggy the bars between the vehicle and wheels is conected. On the other vehicle the suspensionbars are not moving. (These vehicles are floating in normal state everything is fine but not when I drive over bumps with the panzervehicle)

Also how do I set up a proper uvw map for tank treads ->

At the moment they are moving only the interior of the threads move the wrong way. [reverse direction](The vehicle is wwskinned so the wheels can clip through the treads)

Can anyone help me?
