Subject: Re: How To Make a Renegade Campaign?
Posted by IronWarrior on Tue, 10 Mar 2009 03:35:00 GMT

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f1ascroll wrote on Mon, 09 March 2009 20:04I was thinking about making a total conversion. It's mainly focused on multiplayer, but it's goal is to innovate, and I want to innovate singleplayer Ren just like multiplayer. First off, how would I make a singleplayer map load instead of the tutorial or the campaign. Second, can I make a second campaign? Third, what can I use in singleplayer that I can't in multiplayer, and what can't I use in multiplayer that I can in singleplayer? Fourth, do PTs work in singleplayer? Finally, would it be possible to add an option to access the encyclopedia to the main menu and to edit what is available in the encyclopedia? Thanks in advance.

Yes you can do all this.

You never played in a COOP server, these are just SP missions online.

All done through the Level Editer.

http://www.RenegadeHelp.NET has lots of useful guides on how to use the Level Editer.