

---

Subject: Re: Half-Life 2 Style Map Making  
Posted by [saberhawk](#) on Sun, 08 Mar 2009 13:15:41 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

madrackz wrote on Sun, 08 March 2009 08:41Is there a way to Edit the Heightfield map in 3DS Max?

No.

---