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Subject: [Skin] [U-WBG] Nod Transport Helicopter  
Posted by [UnitXc](#) on Fri, 06 Mar 2009 17:40:57 GMT  
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for an unknown reason Instead of doing the arty like i planned i wound up doing the Transport instead, GOD i wish this had duel miniguns like it was supposed to have.

anyway, keeping in the same style as the light tank, here she is,

Short video here too,

<http://startdownload.filefront.com/13418242//c9b4441b6def48d5b25ca50d8a871f356437aa21cb09c6c697489493db6cb56508575f31e43f6b04>

this skin unlike many if not all the other vehicle skins in the renegade file, is 256 x 256, instead of 512 x 512, so the quality isnt as clear, but still i love it.

The skin comes in two halves, the body skin and the rotor skin, i made the rotor from scratch, but also anything that uses a rotor will have this skin, so both trans and apache (commanche single player mode) try it with and if you dont like it remove it.

Files:

v\_nod\_trnspt.dds - Main body skin  
v\_blurblade.dds - Rotor skin

### File Attachments

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- 1) [v\\_nod\\_trnspt.dds](#), downloaded 230 times
  - 2) [v\\_blurblade.dds](#), downloaded 289 times
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