
Subject: Re: what software do i need to begin skinning and modeling new things for renegade

Posted by [_SSnipe_](#) on Fri, 06 Mar 2009 15:20:33 GMT

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Lone0001 wrote on Thu, 05 March 2009 21:14 For a free solution (other than pirating Photoshop) Paint.net does a fine job for skinning it has a DDS plugin built into it: <http://www.paint.net/> or gimp?
