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Subject: Paging players ingame

Posted by [a000clown](#) on Thu, 05 Mar 2009 17:06:52 GMT

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I remember reading something about this but I can't find any specific thread for it.

Is anything being done to the paging system? Specifically about how annoying the / char can be when you're actually trying to type without paging some random person ingame.

If nothing has been done yet, my simple suggestion (in theory, I have no idea how hard this would be to code) is to allow the player to choose what character they want to use in place of the forward slash.

Alternatively, force the use of /page <nick> instead of simply /<nick>

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