
Subject: Re: Half-Life 2 Style Map Making
Posted by [F1AScroll](#) on Thu, 05 Mar 2009 01:51:58 GMT
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But you can just hax0r it.

Just Kidding!

Gee, I wish it weren't so hard to make stuff work on my computer... Know any other ways to make terrain to import into Renegade?

File Attachments

1) [IWish.jpg](#), downloaded 600 times

