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Subject: Re: Building Structures, Engineers, More Teams, Allied Teams, Persistent Maps, PHP Stats

Posted by [Altzan](#) on Wed, 04 Mar 2009 22:10:35 GMT

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If this is even possible it would be heck to do.

I don't think you would get very far with the teams thing, but the building bases part might work out.

Let's see what other members have to say.

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