
Subject: Re: Windows 7 + Renegade / Modding Tools

Posted by [ErroR](#) on Wed, 04 Mar 2009 14:41:04 GMT

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Jerad Gray wrote on Wed, 04 March 2009 16:36: Jerad Gray wrote on Wed, 04 March 2009 02:55: Jerad Gray wrote on Wed, 04 March 2009 00:05: Jerad Gray wrote on Tue, 03 March 2009 14:57: wow. all of a sudden, it does not crash anymore (after i created a "pleasedontcrash" mod) i did not change anything. It used to crash after level edit opened.

Who knows, maybe something running in the background was doing it, I know renegade used to always crash for me if Internet Explorer was running at the same time.

maybe firefox, i don't really know.. but now (with nothing running) it simply closes when i click export mod package

What compatibility settings do you have on this thing, and what OS are you running (you might have said earlier), also, I still want a pick of the RenegadePublicTools/Leveledit folder contents, just to be on the same side and make sure this isn't something super obvious that we are looking over.

oh i think it's the compatibility settings and again. it works.. i didn't have to bother posting, but yesterday it just kept closing. (i think the problem was that it was set to run in compatibility with win 95)
