Subject: Re: Writing Custom Keys
Posted by CarrierII on Sun, 01 Mar 2009 09:30:56 GMT

Saberhawk wrote on Sat, 28 February 2009 21:11Servers have no business changing a client's key configuration.

Yeah, I'd get very annoyed. I've got my keys setup where I want them, I don't want to have to spend the first minute of a game reconfiguring them because a server overrode it.