

---

Subject: Writing Custom Keys

Posted by [halo2pac](#) on Sat, 28 Feb 2009 16:59:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In counter strike, the server owner can program the server to write a client's key configuration a specific way.

I was wondering would it be possible for the TT Team to add a server side function that allows us programmers to add keys and values to a client's keys.cfg... without them having to edit it themselves all the time.

Also you could have it reset every time they leave the server so that if the programmer screws up the main keys.. they wont be screwed up for the next server to join.

---