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Subject: Re: [Weapon Replacement ] Renegade Weapon Library

Posted by [Gen\\_Blacky](#) on Fri, 27 Feb 2009 07:11:29 GMT

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I remade all the first person models so i could change them for pimped weapons for a mod. there isn't much difference in the first person models besides a few models like the volt , rocket, and repair gun. The volt i just added more electricity stuff in the middle. The rep and rocket i made the muzzle flash external and made them a muzzle and attached it as a aggregate. I hope that clears it up. I also vertex weld most of the guns to get better lighting but it doesn't make much difference.

2GLOCK9S wrote on Fri, 27 February 2009 07:36Chain Gun (not the laser chain gun) does not spin, if it doesn't normally then never mind

First Person it does 3rd person it doesn't.

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