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Subject: Re: Successful weapon export

Posted by [Gen\\_Blacky](#) on Wed, 25 Feb 2009 05:27:29 GMT

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nuker7738 wrote on Tue, 24 February 2009 23:10why don't you try using the same importer blacky used, apply the same texturing you applied with the other model, and see if there is a difference then?

that's what i said

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