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Subject: Re: Invisible animation

Posted by [Jerad2142](#) on Mon, 23 Feb 2009 15:02:37 GMT

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Don't delete the track, just make sure that the keys are right, they must either be 1's or 0's, nothing in between, renegade doesn't do semitransparent by that method. Also, make sure that you realize that clip models are separate from the gun, just in case thats whats causing it.

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