
Subject: Re: Star Dust Advanced Guard Tower Is Under attack !!!
Posted by [mr£Ä\\$Ä-z](#) on Sun, 22 Feb 2009 19:36:58 GMT
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Saberhawk wrote on Sat, 21 February 2009 20:20madrackz wrote on Sat, 21 February 2009 20:59How do i get that same Effect like he use?

Use sdbedit on sceneshaders.sdb and tweak the low pass and bloom filters.

Dont know how to do exactly and i dont understand anything lol
