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Subject: Re: Star Dust Advanced Guard Tower Is Under attack !!!

Posted by [saberhawk](#) on Sun, 22 Feb 2009 02:20:33 GMT

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madrackz wrote on Sat, 21 February 2009 20:59 How do i get that same Effect like he use?

Use sdbedit on sceneshaders.sdb and tweak the low pass and bloom filters.

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