Subject: Re: Star Dust Advanced Guard Tower Is Under attack !!!
Posted by saberhawk on Sun, 22 Feb 2009 01:28:38 GMT
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madrackz wrote on Sat, 21 February 2009 20:24But his Shaders are amazing!

Uhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhhh, you mean the example shaders that I wrote for scripts 3.4.4 (with all the broken math and stuff) applied to random objects along with a way-overdone bloom post processing effect which I also wrote?