Subject: Bug with custom HUD icons
Posted by rrutk on Fri, 20 Feb 2009 17:26:58 GMT
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First time custom HUD icons (e.g. in a mod) are loaded, they apear broken.

See here:
 http://www.renegadeforums.com/index.php?t=msg&th=32139&start=0&rid=2 2815

Can TT fix this?

Or someone knows the reason for this?

I'm not the only one with this problem....