Subject: Re: Cinematics (Create\_Explosion) Posted by Slave on Thu, 19 Feb 2009 18:17:14 GMT View Forum Message <> Reply to Message

This is what I once did.

Create an (invisible) object, script it to self destruct instantly. Script it to set the explosion to your will.

Page 1 of 1 ---- Generated from Command and Conquer: Renegade Official Forums