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Subject: Re: Topic for script bug reports/improvement suggestions, that 4.0 should include

Posted by [saberhawk](#) on Mon, 16 Feb 2009 15:20:36 GMT

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rrutk wrote on Mon, 16 February 2009 08:10 Topic for script bug reports/improvement suggestions, that 4.0 should include

1) Nearly all (not all) message\_send\_custom\_xx scripts in 3.4.4 have the bug, that they display not the textstring but the numeric message! And color doesnt work too.

We need a simple WORKING script: Display\_Message\_Custom\_Team\_Sound (to display a textmessage for seperated NOD/GDI teams on custom and play a sound).

2) The sidebar should include the beacon icon.

3) Dont know, if it is in the code: the "buy equipment PT" call

4) JFW\_PT\_Disable seems to be bugged.

5) A "building repaired"-script.

other suggestions?

1) They look just fine in our current 4.0 repository.

3) The what?

4) JFW\_PT\_Disable disables the PT icon for whatever object is at it's parameters on it's construction, and it works just fine.

5) Please describe any scripts requests to some detail. What you have right now is so incredibly vague that it could be taken as "make a script that repairs a building when a nuke goes off"

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