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Subject: Re: New Nod Tiberium Refinery Interior  
Posted by [YazooGang](#) on Fri, 13 Feb 2009 03:09:34 GMT  
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Di3HardNL wrote on Wed, 11 February 2009 14:47Hehe yes.

By the way I am working on my new airstrip now, I only don't know if im going to lightmap it since the textures are already pretty dark. This are just 2 screenshots of work in progress, its not finished yet.

What do those two little pinky text on the top of the window say?

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