
Subject: Re: Vehicle Question

Posted by [saberhawk](#) on Thu, 12 Feb 2009 06:52:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

Jerad Gray wrote on Thu, 12 February 2009 01:49Gen_Black wrote on Wed, 11 February 2009 17:39I fixed most of the suspension problems with just renx

I get the zero bug with v_gdi_orca_m.w3d when playing in a server
Is there a way around it i didn't edit the objects .

Renegade anticheat system is preventing me from changing the vehicle model when renegade starts. (Version Mismatched)so i have to put it in when client is loaded

Usually only modified .ini files cause the 0 bug.

Certain modified meshes also cause the "0 bug" punishment system to kick in.
