
Subject: Re: New Nod Tiberium Refinery Interior
Posted by [samous](#) on Wed, 11 Feb 2009 03:37:07 GMT
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you have to edit what files to get the PTs normal, as opposed to green? I would love to make non-collared PTs. (in you tut, include the PT changing part pz)

=samous

-sry i forgot to have this in first post
