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Subject: New Nod Tiberium Refinery Interior  
Posted by [Di3HardNL](#) on Tue, 10 Feb 2009 21:01:52 GMT  
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I finished another NOD building interior, this time it is the Refinery. Also now I know how to change textures when the building is getting damaged I am going to make a tutorial of it for those that don't know how to do this.

Here is the videolink! I hope you like it

[http://www.youtube.com/watch?v=0AWI8kjBsbE&feature=channel\\_page](http://www.youtube.com/watch?v=0AWI8kjBsbE&feature=channel_page)

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