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Subject: Re: [SSGM Plugin] RenGooley  
Posted by [Caveman](#) on Tue, 10 Feb 2009 01:09:38 GMT  
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You lot might not have any trust in people but I certainly do. It doesn't have to be credit card details or anything really sensitive, the fact is its a PRIVATE message and therefore should be kept private, its like you're arguing with the definition. You keep saying play somewhere else.... WE CANT BECAUSE WE'RE NOT TOLD OUR CONVERSATIONS ARE BEING LOGGED. Jesus, ive said that like 5 times.

All im asking is if you're going to have something in your server that tells the server owner/moderators that you're logging all chat including private messages that you tell them upon joining. At least then they have the option to speak about private matters and risk it being read. Why is that so hard to comprehend?

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