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Subject: Re: SBH

Posted by [Mighty BOB!](#) on Sun, 08 Feb 2009 21:02:07 GMT

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You know this is the most darndest thing, but I think I saw that yesterday. Some fool was trying to bunny hop to avoid being run over by an APC on Mesa.

I don't know why that is because in the past on say Mesa or Under, when they hop all I would see is the puff of snow, no flare up.

Maybe it's a range thing? I was rather close to the bunny hopper yesterday. That could explain why shA's never seen it across the field or just nearby. But once again, in the past I have not seen a flare up at close range either when I was trying to hunt down an SBH. If they were out of close visual tracking range I had to rely on the puffs the fools were making by jumping.

I guess I'll just have to keep playing and see if it happens more, and if it happens across the field.

Maybe I never see it because there are somewhat less noobs on n00bstories and people are smart enough to not bunny hop with an SBH? I dunno. But that doesn't explain how they could get on top of the Barracks (sans proxy mines) in Canyon without flaring up if indeed they are flaring during any kind of jump.

This couldn't possibly be an ATI/nvidia thing could it? Up until last month I've always had nvidia cards. The machine I built last month is my first ATI card.

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