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Subject: Re: cameras.ibi in mod-pgk-file

Posted by [rrutk](#) on Sat, 07 Feb 2009 14:16:14 GMT

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jonwil wrote on Sat, 07 February 2009 07:30The game code will not read cameras.ini from a mod pkg file, its the way it works. It reads it ONCE on startup (either from e.g. always.dat/always2.dat or from the local directory)