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Subject: Re: cameras.ibi in mod-pgk-file  
Posted by [jonwil](#) on Sat, 07 Feb 2009 13:30:37 GMT  
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The game code will not read cameras.ini from a mod pkg file, its the way it works. It reads it ONCE on startup (either from e.g. always.dat/always2.dat or from the local directory)

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