
Subject: Re: Multiplayer Practice Modding
Posted by [samous](#) on Sat, 07 Feb 2009 00:57:18 GMT
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ErroR wrote on Fri, 06 February 2009 07:14DoMiNaNt_HuNtEr wrote on Fri, 06 February 2009 17:11 but all I get are hacks.
shh, no one knows

ORLY!? Wow, I'm going to go-I mean, err, thats a bad idea. How could you do such a thing!
(jk^)
not really, they shouldn't work in WOL, unless some one else has the same thing, or your hosting a server, then idk.

=samous

EDIT: oh yeah, and the BOT files he is talking about are in the object.ddb, not the .mix or wherever your looking...
