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Subject: Re: PKG + FDS

Posted by [Omar007](#) on Fri, 06 Feb 2009 15:08:02 GMT

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AFAIK is a level file not LDD but LSD so make it like this:

Quote:

```
;
; This is the name of the first map in the map cycle.
;
;MapName=C&C_Field.mix
```

```
MapName=vm_thetwotowers.lsd
MapName00=vm_thetwotowers.lsd
```

(Also i would change mapname to mapname00 and mapname00 to mapname 01 like this, but i don't know if this matter)

Toggle SpoilerQuote:

```
;
; This is the name of the first map in the map cycle.
;
;MapName=C&C_Field.mix
```

```
MapName00=vm_thetwotowers.lsd
MapName01=vm_thetwotowers.lsd
```

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