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Subject: Re: 3th person animation blocking shooting

Posted by [RTsa](#) on Fri, 06 Feb 2009 11:26:14 GMT

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Zack wrote on Fri, 06 February 2009 03:26RTsa wrote on Thu, 05 February 2009 17:19Lone0001 wrote on Fri, 06 February 2009 02:04This seems intended imo, I'm not sure which FPS games but a few others probably do this as well.

If it was intended, shouldn't it also affect the same way in 1st person mode?

I would say it's a bug.

If I'm reading this topic right, the only time you would see the animation is when in 3rd person view..Yes, I know. That's why I wrote shouldn't. As in, implying that the way it is now is not the same for both viewmodes.

Wiener: agreed.

Ghostshaw: damn.

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