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Subject: Re: 3th person animation blocking shooting

Posted by [RTsa](#) on Fri, 06 Feb 2009 00:19:07 GMT

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Lone0001 wrote on Fri, 06 February 2009 02:04 This seems intended imo, I'm not sure which FPS games but a few others probably do this as well.

If it was intended, shouldn't it also affect the same way in 1st person mode?

I would say it's a bug.

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