
Subject: Re: [FULL Release] Nitro mod has been fully released!

Posted by [reckneya](#) on Wed, 04 Feb 2009 10:55:52 GMT

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Yes indeed, it is a pkg mod, not a total conversion.

Put it in your datafolder, and joining Nitro means playing Nitro, joining anything else means playing anything else.

I am currently busy with finishing the Nod infantry storyboards.

They will be up today. I hope you are all enjoying the storyboards thus far.

The mod is now available for download, so you can check it out in a LAN game.

The server will be activated Friday at 0:00 European Time (GMT +1)

That's Thursday evening for us.

This server is located in the USA!

I will probably be playing Nitro the whole weekend.

Maybe I will see you ingame.

If you can't find anyone on your TS our address is ts.renz0r.net

We'll probably be there, maybe I will create a channel for the event on Sunday.

If you want your name registered on TS, not a problem, many SA are online.

Enjoy!
