Subject: Re: obelisk ray Posted by saberhawk on Wed, 04 Feb 2009 05:35:49 GMT View Forum Message <> Reply to Message

ChewML wrote on Wed, 04 February 2009 00:32Gen_Blacky wrote on Wed, 04 February 2009 00:22it can be changed

^ it has to come from somewhere

Yeah, objects.ddb.

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