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Subject: Re: 2 funny glitches

Posted by [StealthEye](#) on Tue, 03 Feb 2009 17:01:51 GMT

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It's probably harder to fix only the damage than to fix the bug itself. Fixing symptoms oftenly introduces new bugs though, there's several "fixes" by westwood that prove this (think of vehicles getting stuck near ladders for example). If it will be fixed, the actual problem will be solved. I have a few ideas but like I said earlier I'm not sure whether they will work well.

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