
Subject: Renegade Mod Night

Posted by [Vitaminous](#) on Thu, 07 Aug 2003 01:35:53 GMT

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TaximesAprimeyes it's for the community, I agree, but he ripped the idea from Beanyhead.

You're also hosting a mod-map-only server....

Yes, but it's not called mod map night.

BlazerAprimeyes it's for the community, I agree, but he ripped the idea from Beanyhead.

Who cares who else is doing it? When I ran my 24 player server "Blazers Dedicated Server" over a year ago, I had "Mod Monday" and "Friendly Fire Friday", you don't see me bickering about who had it first or if its a "stolen" idea.

Any idea that is good is bound to be thought of by more than one person. Also if I am not mistaken, all the oneshell.de servers are gamespy mode, so is it really such a theft of intellectual property just because they want to host a mod night?

whatever...
