Subject: 1 Thing

Posted by _SSnipe_ on Mon, 02 Feb 2009 21:41:46 GMT

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Can we make it so when a vechicle glicthes or gos into blue hell you can see its shadow or its smoke and stuff you see when it moves..but under the floor and you cant kill it

or when they glicth you see a med or something in the sky

they should blowup if that happens