Subject: Re: [Script] Hooks.dll
Posted by CarrierII on Mon, 02 Feb 2009 20:22:31 GMT
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SSnipe wrote on Mon, 02 February 2009 05:03raven wrote on Sun, 01 February 2009 20:55Caveman wrote on Sun, 01 February 2009 18:29Well if you dont know what it does then you're most likely not going to have a use for it.

Don't give a fuck Im curious about what it is nothings wrong with that I just want an answer.....damn....

does a chat hook show the serial and etc or something?

No, this is for script writers. It lets them hook on to events within the game easily.

You could use the chat hook for a (better) language filter) for example.