
Subject: Re: [Script] Hooks.dll

Posted by [Genesis2001](#) on Mon, 02 Feb 2009 14:08:42 GMT

[View Forum Message](#) <> [Reply to Message](#)

RoShamBo wrote on Mon, 02 February 2009 00:08: I do plan to add Main_Think_Loop hook, Renlog hook, BHS_Renlog_Hook, Bio Hook (players joining game), BIATCH hook, Pre-Join hook (map loading) and start button hook (players in the start screen).

The Bio hook may or may not be included because it's difficult to get BIATCH to like it.

I know reborn would love you for the renlog hook
