

---

Subject: Re: [HUD] New HUD [Update2 read first Post]

Posted by [rrutk](#) on Fri, 30 Jan 2009 14:57:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I've a problem using this nice HUD with this shaders.dll :

Installed it on 2 computers. Works, until I leave the game. If I click "Yes" while Renegade is asking "Quit to desktop?", the game crashes and the PC hangs up and is stoned. Only resets helps then.

Same result on 2 computers.

Resolution is 1280x1024 / 1400x1080.

I tried the modified shaders.dll posted here in this thread, but then the little map-overheads dont show up?!?! But then the game didnt crash.

So, its a problem with the shaders.dll...anyone knows a fix that works???

---