
Subject: Re: [skin]New Reborn Weapon skins
Posted by [IAmFenix](#) on Thu, 29 Jan 2009 16:21:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

Vancer2 wrote on Tue, 23 December 2008 13:00

these are the shotgun skins and the flamer i made from extracting reborn files With help from Di3hard =D
removed first photo Becuase i had the Nudy tv in bar >.>

FeedBack would also help me.
Change the remote C4, can be used as advantage.
Use NOD's, it's smaller.\nAnd the rocket's positioning is set for rifle hieght, not Ren's rocket hieght.
Meaning moving the model would be the only fix.

COD4 weapons are copyright protected, sorry there 2GLOCK95
and it would probably be a pain ripping and converting.
