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Subject: Re: Scripting question...NAVAL vehicles  
Posted by [samous](#) on Wed, 28 Jan 2009 23:39:39 GMT  
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Canadacdn wrote on Tue, 27 January 2009 23:56  
13:49rrutk wrote on Tue, 27 January 2009 21:16  
13:12SSnipe wrote on Tue, 27 January 2009 12:22  
role play 2 mod has boats that float above water and wont go any higher or lower

Don't forget submarines!

No.

awesome, also the roleplay ones were on water but they could also fly over ground and if went on a hill they flew up they also fell if you got out

Actually, they get stuck when they go on land. You must have been playing on a server with the swimming scripts disabled.

or an older version, without those scripts.

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