
Subject: Re: Scripting question...NAVAL vehicles
Posted by [Canadacdn](#) on Wed, 28 Jan 2009 07:56:18 GMT
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ErroR wrote on Tue, 27 January 2009 13:49rrutk wrote on Tue, 27 January 2009
21:16Canadacdn wrote on Tue, 27 January 2009 13:12SSnipe wrote on Tue, 27 January 2009
12:22role play 2 mod has boats that float above water and wont go any higher or lower

Don't forget submarines!

No.

awesome, also the roleplay ones were on water but they could also fly over ground and if went on
a hill they flew up they also fell if you got out

Actually, they get stuck when they go on land. You must have been playing on a server with the
swimming scripts disabled.
