
Subject: Re: [request] High Res Vehicle textures
Posted by [u6795](#) on Wed, 28 Jan 2009 02:22:42 GMT
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R315r4z0r wrote on Tue, 27 January 2009 19:06 Some of my vehicles and weapons have weird dark spots over them after I put in this new shaders pack.

Ex: <http://i27.photobucket.com/albums/c175/r315razor/Screen%20Shots/ScreenShot06.png>

Other weapons/vehicles include, other than what is shown in the screenshot, are: the shotgun, proximity C4, and Nod Flame tank.
I dunno about you, man, but that's kind of awesome.
