Subject: Re: [request] High Res Vehicle textures
Posted by R315r4z0r on Wed, 28 Jan 2009 00:06:46 GMT
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Some of my vehicles and weapons have weird dark spots over them after I put in this new shaders pack.

Ex: http://i27.photobucket.com/albums/c175/r315razor/Screen%20Shots/ScreenShot06.png

Other weapons/vehicles include, other than what is shown in the screenshot, are: the shotgun, proximity C4, and Nod Flame tank.