
Subject: Re: Hud with building bars

Posted by [reborn](#) on Tue, 27 Jan 2009 13:43:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

andr3w282 wrote on Tue, 27 January 2009 08:21Goztow wrote on Tue, 27 January 2009 07:11
think the arguments for and against this have been repeated enough now. Let's try to talk about
another subject and let this one die a peaceful dead.
<http://www.n00bstories.com/image.fetch.php?id=1184529682>

discuss

Why stop there? Might aswell add the enemy positions too, and not just dots, but what each of the
players characters are too, and any vehicle they might be in. There health would be good too.

That's outrageous. I can't believe you can justify to yourself that using that is acceptable.
