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Subject: Re: Hud with building bars

Posted by [Starbuzz](#) on Mon, 26 Jan 2009 03:11:38 GMT

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Yo!

It may just be me but I have never noticed the flashing round countdown. The ammo counter in the corner is where my eyes look because it not only shows the rounds in the magazine but also many rounds I got left.

You have a point with the mine counter in respect to the disarming time but I think a lot depends on how many players have the HUD and who is looking and not looking and how many Hots/Techs are disarming it.

It's like having a rear view mirror attached in front of your head so you know what's behind you without needing to turn around! You may have to take your eyes off the road to look at the mirror but only for an instant and I think you will agree it is far more advantageous than actually turning around.

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