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Subject: Re: SBH

Posted by [\\_SSnipe\\_](#) on Sun, 25 Jan 2009 04:43:26 GMT

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R315r4z0r wrote on Sat, 24 January 2009 20:36IMO, they have louder footsteps than other characters. I can normally hear them even in through the booming of an intense tank battle. Well Back to topic I just thought that maybe it was a glitched when they leave footsteps or most of all can be seen when they jump or hit wall

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