Subject: Re: Hud with building bars Posted by R315r4z0r on Thu, 22 Jan 2009 19:12:17 GMT View Forum Message <> Reply to Message

Goztow wrote on Thu, 22 January 2009 06:58It's not because one cheat is freely available that you should release other cheats.

Of course teamspeak gives an advantage over people that don't use it. However, in public games it's of way less matter because you won't ever have more than a very small percentage of the players on TS. So you can yell "incoming flame tank" and only 1 % of your team will hear it, so you'll need to type it out anyway.

You can say the same thing about the HUD. And to even more of an extreme extent. Not everyone will be running the HUD. And given the fact that you gain no advantage when using it, to players not running the HUD, they will have absolutely no idea that they are apparently being "cheated." Not in obvious means and not in statistical means (Scores, K/D, or a team's victory are all things that this HUD cannot possibly effect). So if you don't gain any advantage by using it, why is it a cheat? Why isn't VoIP a cheat?

Using TeamSpeak should be considered a cheat. I don't mind other people using it against me, but that doesn't mean it shouldn't be considered a cheat. And as a cheat, it is exponentially worse than simply having building health bars on your HUD.

Why? Because it allows you to cut out your vulnerability while chatting when you use TeamSpeak. However, you gain no advantage by glaring at a building health bar on the side of the screen. You still have the same amount of vulnerability glaring at the side of the screen as when you press the K button for a half a second.

Not to mention that you can check building's health also by pressing a button on your keyboard where as with VoIP, only people that have it can use it. Meaning people running teamspeak are using a 3rd party program that gives them the ability to do something no one else can.

You don't gain an notable advantage with the HUD, but you gain a excessive advantage with VoIP. However, you want to allow the obvious cheat but ban artistic expression? Goztow wrote on Thu, 22 January 2009 13:54Consider the smallest of cheats: radar hack. It's nothing but a few dots in another color on the HUD. Still, people dislike it even more than final renegade, because it's so hard to catch...

But turning the radar on when it is set to not be on is a cheat. Regardless of how big the difference is in the HUD, it is a serious cheat. But the difference is, you obviously gain an advantage over other people and that can, in turn, affect your statistics (such as score and K/D ratio), when using this cheat. Using this HUD gives you absolutely no advantage at all.

reborn wrote on Thu, 22 January 2009 13:59Proving the point that people want it because it is an advantage.

All it proves is that people don't want their game made ugly...